Szabolcs Tóth

Flat 25, Longman House, Mace Street, E2 0QT, London

<u>szasza.toth@gmail.com</u>

+44 7760 570189 💭 <u>sztoth</u>

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<u>Summary</u>

I am a highly-motivated developer in the fast paced iOS world. I love working in small teams, sharing ideas, helping each other to deliver the best UI / UX / code following the requirements. I am not limiting myself to mobile only, also exploring new topics such as creating OSX apps and writing backend with Node.js. I am also that guy with whom you can always have a discussion about EDM, DJ-ing or the app architectures.

Key skills and competencies

- Objective-C and Swift knowledge
- Good understanding of the iOS / OSX ecosystem
- Team player
- Ability to write reusable, maintainable and readable code
- Experience with different agile methodologies
- Up-to-date with the UI, UX and development trends

Work experience

iOS Developer, Kapaza! Belgium NV

Dates employed: Sept 2014 – Jan 2017

- Maintained the legacy codebase and helped transitioning to a new app. The app was developed globally with developers from more than five countries.
- Worked together with the designer, PM and API developers to build new features.
- Suggested and delivered improvements to the codebase.

iOS Developer, Once Digital Arts Kft.

Dates employed: Aug 2013 - Sept 2014

- The mobile app development was separated from Bigfish to this subsidiary company.
- The main focus was on the interactive storybooks and games for children but also had chance to work on business apps.

iOS Developer, Bigfish Internet Technology Kft.

Dates employed: July 2012 – Aug 2013

- Developed business apps for various clients. Also created a custom internal "App Store" where the clients could download the latest betas and test the new features.
- Did the R&D and the development of an interactive storybook for children. Kids could follow the story of Terka, who did not like eating vegetables. The app featured high resolution animations. It won several awards in Hungary and Apple also put it on their featured page.

Intern, Intalion Kft.

Dates employed: Jan 2012 – July 2012

- My main task was to create subcomponents of a given system in Java and C#.
- Created an iOS app to supervise a message queue software.

Education

Master of Science: Computer Science Engineering, Mayor of Security of Communication Systems Budapest University of Technology and Economics 2014 | Budapest, Hungary

Bachelor of Science: Computer Science Engineering, Major of Communication Networks Budapest University of Technology and Economics 2010 | Budapest, Hungary

Languages

- English fluent,
- Hungarian native

Projects

I have (for now) two open source projects on my GitHub page. My goal with them is to give back to the iOS community from which I learned a lot. I will create apps covering a certain topic and will include guides and tutorials too. It would be a huge help if I could work part time on open source projects. This is my long term goal.